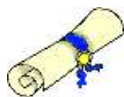


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## Win a FREE SCHOLARSHIP to GAMECAMP™!

This summer, take part in the most complete **Magic: The Gathering®** experience the world has to offer. GameCamp combines in-depth instruction from Pro Tour powerhouse Mark Justice with a variety of workshops designed to give campers a first-hand look at the way **Magic** sets are created.

Fill out the questionnaire below for a chance to win a scholarship to GameCamp in beautiful Seattle, Washington, home of the official Wizards of the Coast® GameCamp.

Gamecenter Scholarship [Rules](#).

First name:  Last name:   
 Age:  Address:   
 City:  State:   
 ZIP code:  Country:   
 Email address:   
 How long have you been playing **Magic**?:

1. You are strongly drawn to

- A) the concept of "Winning isn't everything."  
 B) the smell of fear.

2. Your favorite **Magic** card is

- A) any card that combines wonderful artwork and refreshing flavor text.  
 B) the last card your opponent sees before she is utterly crushed.

3. When you declare an attack you

- A) apologize profusely and offer to buy your opponent a bag of chips.  
 B) laugh maniacally.

4. Your opponent accidentally spills his **Magic** deck onto the floor, and you

- A) help pick up all the cards, as well as slip a few Moxes into his deck "just for luck."  
 B) "Accidentally" spill a bottle of hydrochloric acid onto the floor right afterwards.

5. The best part about **Magic** is

- A) all the strong role models you can find in the cards.  
 B) it's a great way to let people witness your true power and majesty.

6. At tournaments you

- A) have a hard time seeing from the back of the crowd.  
 B) have a hard time finding parking for all of your fans.



### If you answered "A" to most questions:

You are likely to play **Magic** for the sheer thrill of sitting across the table from another human being. It's not about competing for victory; it's about having a good excuse to talk to someone. The new Wizards of the Coast GameCamp is just what you need. Lots of **Magic** players to meet

with and trade cards. Strategy workshops from pro **Magic** players. The chance to meet your favorite artists. Who says nice guys finish last?

**If you answered "B" to most questions:**

You are the Alpha player. You don't play **Magic** for human interaction. You play because its safer than a pro wrestling career. The Wizards Game Center is just what you need to hone your already keenly abrasive edge. Workshops taught by pro **Magic** players. Lessons in deck construction. The chance to meet members of **Magic** R&D. And, of course, fellow campers to humble.

**If you are totally unlike the above:**

You will probably meet a lot of people like yourself at the GameCamp. Avid **Magic** players from all skill levels. Whether you're a seasoned tournament player, or someone looking for a few tips, GameCamp has something seriously fun for you to do.

Even if you don't win the Grand Prize, we'd still like to see you in Seattle this summer. For more information about the Wizards of the Coast GameCamp, call U.S. Sports at 1-800-433-6060. We'll send you a cool brochure and answer any questions you might have.

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